**Shut the Box**

**Playing Instructions**

**The Object:** To flip over as many of the numbered tiles in a round as possible – or flip them all and ‘Shut the Box’.

**Contents:** Wooden box that displays a sequential row of numbers 1 – 9 and 2 dice

**Getting Started:** Place the box on the table so that all players can see the flip tiles. Make sure all of the tiles are flipped in the up position.

**How to Play:** Player 1 starts the game by rolling the two dice into the tray. He or she then flips any combination of numbers that add up to the total roll.

![Diagram of numbered tiles]

If a player rolls a 5 and a 3 on the dice, any of the following combinations of numbers can be flipped:
- 8
- 7 and 1
- 6 and 2
- 5 and 3
- 5 and 2 and 1
- 4 and 3 and 1

Once flipped down, a number cannot be reused. Player 1 continues to roll and flip the tiles until he or she gets stuck by rolling a number he or she cannot use.

If 7, 8, and 9 are all flipped down, the player has the option to roll either one die or two. If any of these numbers are still up, then the player must use both dice.

Eventually, the player will roll a total for which it is not possible to find a set from the remaining numbers.

If the total roll is 6. Possible number sets include:
- 6
- 5 and 1
- 4 and 2

Since none of these number sets are available the player's turn is over.

The remaining exposed numbers (2, 5 and 8) are then added together and this becomes the player’s score for the round (Total = 15). Now Player 2 begins.

**Winning:** If any player succeeds in flipping all nine numbers down, or “Shutting the Box”, they automatically are given the title of WINNER. However, should none of the players shut the box, then the winning title for the round goes to the player with the lowest score.

**Variations:**

- **The Long Game:** For 2 players. Player 1 starts the game exactly as above. At the end of his or her turn, Player 2 takes the board as is and attempts to flip all of the numbers back up using the same rules. When a double is thrown (2 of the same number) the player gets an extra turn. The player to ‘shut’ or ‘open’ the box first wins.

- **Additional Rule Variation:** Add the number of points for each round to a player’s score. A player has to drop out when his or her score reaches 45. The last player remaining wins.

- **A More Challenging Variation:** Allow the single die option only when the total remaining number is less than six.

- **A Scoring Variation:** Calculating the score by reading the ‘visible’ numbers directly from the box. Example using above image. Numbers 2, 5 and 8 remain. The score is 258.